

International E-Waste Design Competition

- Introduction
- Registration
- Awards
- Jury**
- Calendar
- Sponsors
- People
- Online Exhibition
- Collection Kit

Judging Criteria for Designer Category

Judging Criteria for Geek Category



Judging Criteria for Designer Category

All entries will be judged according to the following equally weighted Judging Criteria.

DESIGN SOLUTION

Aesthetics as well as a sensitivity to form following function. The design must not only be visually appealing but be purposeful in its form factor and highly usable by the intended users.

INNOVATIVENESS

What is the big idea relating to green computing technology? How profound is the idea and how innovative is the solution from a green computing technology product design perspective?

FEASIBILITY & CONCEPT VALIDATION

How realistic is it? Can it be manufactured in the near term or long term under green manufacturing constraints? Did the entrant do a sufficient amount of investigation regarding what is possible from a functional and manufacturing perspective? Are the research sources cited, varied, and valid? Did the entrant provide proper citations and credit for research and intellectual property referenced?

GOOD USE OF COMPONENTS

How good and innovative is the use and implementation of the E-Waste components?

Email

Password

- > E-Waste in 2009
 - Collection Event
 - Distribution Day
- > Registration
- > Calendar

> Join Us at

UTILIZATION OF GREEN ASSESSMENT TOOLS

Did the entrant make good use of assessment tools such as Life Cycle Assessment (LCA) and other green validation and product development process tools that provide guidelines and standards for current thinking and current regulation for environmental product designs and manufacturing?

DOCUMENTATION OF PROCESS AND METHODOLOGY

How well has the entrant captured the process of creating the final design solution?

PRESENTATION

Has the entrant effectively presented the concept? Has the entrant made effective use of visualization tools? How well did the entrant communicate the ideas and solution using text, animation and imagery? How well did the entrant make use of media to express ideas?

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