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Title:
Technologies' Role In A Changing Campus Life

About the Author:
I am an outgoing 19 year old who likes to have a good time. Ever since I was little I always enjoyed being active in activities or sports. I could never and still cannot stand just sitting around and doing nothing. As I have grown up though, I have seen society become less and less active. I am interested in how the activity of members of society has changed through the evolution of technology. This is why I want to incorporate technology in the act of sport and play. I believe it is a crucial part of life to be active and to play some sort of sport. If all you do is play video games or watch t.v. then you will never progress as a person. I believe in learning through living and the only way to live is through becoming involved.

Keywords:
technology, laziness, activities, sports, play

Abstract:
I find it interesting at what role the building plays on those inside of it. I want to look at and compare what is happening inside the Siebel Center and then a regular building such as Davenport Hall. I will be observing the actions of people inside each building and seeing how they differ. Watching how the building and people interact will help me understand the role of technology to students and others at the University of Illinois.

Initial Exercises:
I have been watching many different videos in class and reading the assignments. These have showed me that I am interested in some sort of technology. I think that the ethnographies so far have been based more on the sport aspect of play rather than everything that play encompasses. One part of play is technology and the loss of sport through technology.

Susan Brownwell, an American athlete went to study Chinese culture and different aspects of an athlete's life in China. She did this by going to Beijing University. Susan was a track star that joined the track team at Beijing University. While some ethnographers believe it is best to study from a distance and not become involved in whatever they are studying, Susan chose to become totally immersed in what she was studying. She wanted to experience Chinese culture as an collegiate athlete first hand instead of asking other athletes what it was like. This was met with both criticism by some of the Chinese media and also interest. Susan looked at many different
aspects of Chinese sports including the women’s sports in China and compared them to those in the United States.

Iain Borden was interested in not only skateboarding, but also the relationship between skateboarding and the effect it had on architecture. While Susan Brownwell became totally immersed in what she was studying, Iain Borden chose to look at things from the outside and try to uncover clues and ideas through that type of research. He read many books on the evolution of skateboarding. He tried to figure out why skateboarding seems to be more on an underground sport unlike baseball or football. With the invention of a modern skate park, it changed how it affected architecture. Now skateboarders were building their own parks and could design exactly what they wanted. This would show what kind of architecture the skateboarders preferred.

**Question:**

Technology exists everywhere around us, as you walk on the quad someone is either on a cell phone, using an Ipod, or on a laptop. How has this increase in technology changed the interaction of students on campus and how has it changed student's involvement in activities?

**Plan:**

I am going to look in the historical archives to try and see what student life was like before the major increase in technology in students daily lives. I will compare this to public observation of student life today. I will also investigate opportunities students were given before and what students are able to do today.

**Data:**


I looked up articles in the library that had to do with technology. This article is from 2007 and rates the University of Illinois as the sixth most advanced college in the country. I could not find the most recent article on records, but I know that the university of Illinois is now ranked the number one college campus in terms of technology. This pertains to my research because I am interested in how technology has changed play. Being that the University of Illinois is a top technological University, we should be able to tell a lot about the activities and clubs that are active. I am going to try and find participation in club activities over the past years and compare them to the ever increasing technology.

**Discuss:**

I have attached my paper in the file format.

Technology is used widely across the campus and it is used in many different ways. It is important to stay on the cutting edge in terms of technology in order to compete and to teach the very best ways possible.
EUI Links:

http://hdl.handle.net/2142/8737
https://www.ideals.uiuc.edu/handle/2142/8737

This article discusses how student life has changed since 1944. She interviewed people that went to school over a long period of time. This article could help me a lot with my research project. I could apply this to my project by seeing what information she found about life on campus during different time periods. This project could help a lot on my project.

Reflect:

This was a slow process that took over two months for me to figure out what exactly I wanted to do. Once i knew what i wanted to do I had to hurry and do it before the presentations. In the future I would look into other buildings and the technology used in them. You could also look at the online servers or see how the atmosphere of the classroom has changed since technology has become so advanced.

Recommendations:

I would recommend to make sure that the technology in all the buildings at the U of I is maintained at a high standard. I believe it is still being taken care of very good right now, but in order to stay on the cutting edge it is important to constantly be looking forward. It is also a great plus to be so advanced.