

**State Water Survey Division**  
SURFACE WATER SECTION  
AT THE  
UNIVERSITY OF ILLINOIS



SWS Contract Report 310

**ILLINOIS PUBLIC WATER SUPPLY DATA BASE  
AND PWS/SEARCH  
REFERENCE MANUAL**

*by*

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## I. GENERAL INFORMATION

The Illinois Public Water Supply Data Base and (PWS/SEARCH) is a system to store, search for and display data on public water supply facilities compiled by the Department of Transportation, Division of Water Resources (DWR) and supplemented with data from the Illinois State Water Survey (ISWS). The intent of the system is to make the information in the computer files available to the novice user without the need for programming or text editing skills. Access to the data base must be arranged through DWR.

The data-base can be thought of as a large two dimensional array of information. Each row contains information about a single water supply facility or a community. The facilities are assigned an identification number that is a variation of the facility numbers used by the Environmental Protection Agency (IEPA). The community rows are identified by appending a sequence number to the number of the supplying facility. Each column contains a particular item of information identified by a variable name.

The primary method of retrieving information from the system is to generate a table, consisting of subsets of the rows and columns of the data-base. The program maintains two lists that define a table. The display list is set by the user directly and contains the variables of interest to the user. The facility list is set indirectly by the user as he specifies search commands. The user may request simple summary statistics of the numeric variables and full headings for tables with rows that require more than one line to print.

When information about a particular facility or community is desired it can be selected by its identification number. In this mode all of the available information can be displayed and changes to the data-base made. Commands are also provided to create or delete facilities or communities, reassign a community to a different supplying facility, and add, modify or delete data by variable name.

Briefly, the steps required to run the data-base program are:

- (1) Log on to the Cyber system at the University of Illinois.
- (2) Access the PWS/SEARCH program.
- (3) Run the program using data-base commands.
- (4) Make any changes to the data-base permanent if desired.
- (5) Log off the Cyber system.

ACCESSING THE CYBER 175

To access the system the user needs the following:

- (1) A terminal with modem set at 300 or 1200 Baud and full-duplex.
- (2) A telephone.
- (3) A valid user number, codeword, and charge number issued by the University of Illinois.

The following steps will log the user on the Cyber 175.

- (1) Dial (217)333-4000 for 300 Baud or (217)333-4001 for 1200 Baud.
- (2) Insert the handset in the modem.
- (3) Press the RETURN key until the computer responds.
- (4) After the computer types 'SIGNON:' type your user number.
- (5) After the computer types 'PASSWORD:' type your codeword.
- (6) after the computer types "CHARGE/RECOVER:" type 'BILL,dept,PSnnnn', substituting the correct department code for 'dept' and the charge number for 'nnnn'.

Note: Each line that the user enters is followed by a carriage return. This signals the computer that you have finished typing and is required after every line.

If all has worked properly the user will be logged on and can enter any Cyber command including those required to run the data-base program. The Cyber prompts for commands by typing a slash(/). The user enters the commands one at a time after a prompt and terminates each line with a carriage return. The timesharing section is ended by signing off with the BYE command.

RUNNING PWS/SEARCH

A copy of the program that accesses the data-base is obtained and is executed by entering the following two commands.

```
GET,RUN/UN=3PUBUSE/PW=codeword  
RUN
```

If the user is logged in under 3PUBUSE the GET command is not necessary.

When PWS/SEARCH is ready to accept a new instruction it will prompt the user with a question mark. All commands are three characters in length and are typed at the beginning of the line. If the command requires arguments they should follow the command with one intervening space. The command line is terminated with a carriage return.

To stop the program the user enters a null line by pressing the carriage return key before typing any characters after a prompt or by using the END command.

LINE PRINTER OUTPUT

Users can route the output of the program to the local file OUT by using the following form of the RUN command:

```
RUN,OUT
```

The user will be prompted for and enter commands as usual but will receive no output at the terminal. After ending the program the file

OUT can be printed by typing:

```
PRINT,OUT
```

Copying this Users Guide

A copy of this Users Guide can be obtained by typing:

```
GET,HELP/UN=3PUBUSE  
TYPE,HELP/AS
```

## II. PREPARING TABLES OF SEARCH RESULTS

There are three groups of commands used to generate tables. The first group (SDP, ADP) define the list of display variables (column headings). The second group (FND, ADD, REQ) is used to construct the facility list (rows in the table). The third group (TAB, TAL, CMP, HED) effects the printing of the table.

SET DISPLAY COMMAND—SDP .....

SDP variable-1,variable-2,...,variable-n

The SDP command sets the columns for tables to the list of variables typed as arguments on the command line. The variables are typed starting in column five and are separated by commas with no spaces allowed. A total of ten facility and ten community variables can be specified.

ADD DISPLAY COMMAND—ADP .....

ADP variable1,variable2,...,variable-n

The ADP command adds variables to the display list.

FIND COMMAND—FND .....

FND variable=value  
FND variable=value1-value2



The FND command sets the facility list to include all public water supplies that have a column entry equal to a specified value or within a range of values.

```
FND CNTY=CHAMPAIGN
```

sets the facility list to all public water supplies in Champaign county.

```
FND PT2=0-10000
```

sets the facility list to all public water supplies that serve a population up to and including 10000 based on the 1980 census.

Community variables can also be used. The entry in the facility list is the supplier of the selected community and not the community itself.

```
FND PSW=500-1000
```

sets the facility list to all facilities that serve communities with populations between 500 and 1000.

The FND command can be used with alphabetic variables.

```
FND TOWN=SAVOY
```

finds the facility that serves the community of Savoy.

ADD COMMAND—ADD .....

```
ADD variable=value
ADD variable=value1-value2
```

The ADD command adds additional facilities to the facility list. ADD selects facilities in the same way as the FND command but does not clear the list of previously entered facilities.

The two command sequence:

```
FND CNTY=CHAMPAIGN
ADD CNTY=VERMILLION
```

sets the list to all facilities in Vermillion as well as Champaign counties.

REQUIRE COMMAND-REQ .....

```
REQ variable=value
REQ variable=value1-value2
```

The REQ command deletes from the facility list any facilities that do not have an appropriate value for the variable.

The three command sequence:

```
FND CNTY=CHAMPAIGN
ADD CNTY=VERMILLION
REQ ATR=1-2
```

sets the facility list to all facilities in Champaign and Vermillion counties that are deficient or marginal in treatment.

PKY COMMAND--PKY .....

PKY

The PKY prints a compact list of the facility numbers that are in the facility list.

## TABLE COMMAND-TAB .....

## TAB

The TAB command prints a table of the parameters in the display list as column headings and the facilities in the facility list as rows. If no parameters have been specified only the facility numbers will be listed. If community variables are included in the display list, they will be displayed for all communities served by the facilities in the facility list.

WARNING: If the facility list is large the printout could be lengthy. Currently there is no graceful way to stop a long printout.

## TABLE COMMAND(all data)-TAL .....

## TAL

The TAL command is a combination of the TAB and ALL commands. After constructing a facility list the user can display all the available information about the facilities and associated communities.

## COMPUTE SWITCH-CMP .....

## CMP

The CMP command will turn on or turn off summary statistics at the end of a table. At the start of the program this switch is off.

The minimum, maximum, average, total, and the number of occurrences of all numeric variables are displayed. Missing values are ignored and the printout is suppressed if there is only one value present in the table.

HEADING SWITCH—HED .....

HED

The HED command will turn on or off headings before each line of data displayed by the TAB command. This switch is off at the start of the program. It needs to be set only for multiple line tables that would be hard to read otherwise.

### III. MODIFYING THE DATA BASE

The commands in this section refer to the current facility or community. The current facility is the last displayed in a table or referenced in a SID or CID command. The SID command allows the user to change the current facility by entering a new identification number. The LST and ALL commands list information about the current facility. The ENT command adds, changes or deletes individual data items, the CID command changes the identification number, and the DEL command deletes the record completely.

SET ID COMMAND—SID .....

```
SID nnnnnnnn
SID nnnnnnnn/ss
```

The SID command is used to point to a particular facility or community before using the ALL, LST, or ENT commands.

```
SID 10290200
SID 10290200/3
```

To point to a facility(as in the first example) the facility number is entered starting in column five. A community is identified by typing the facility number that supplies it followed by a slash(/) and the sequence number.

When the SID command refers to an identifying number not in the data-base a 'RECORD NOT FOUND' message is printed. If the user enters data with the ENT command after this message a new facility or community will be created.

ENTER COMMAND—ENT .....

ENT variable=value  
 ENT variable=

After a facility or community has been selected by the SID command, data may be entered or modified with the ENT command. Numeric values can be typed in any format acceptable to FORTRAN. Character string values are entered immediately after the equal sign and may contain blanks.

The second form of the ENT command (without a value) is used to delete data for the specified variable. The variable reverts to missing status.

LIST ALL COMMAND—ALL .....

ALL

The ALL command lists all the available information about the facility or community selected by the SID command.

LIST COMMAND—LST .....

LST

The LST command lists only the information in the display list for the facility or community selected by the SID command.

## DELETE COMMAND—DEL .....

## DEL

The DEL command deletes the facility or community that that has been specified by a SID command. To prevent loss of data the DEL command can be preceded by the ALL command for a complete record of the data deleted.

## CHANGE ID COMMAND—CID .....

CID nnnnnnnn  
 CID nnnnnnnn/ss

The CID command changes the ID number of the data specified by a SID command to the facility or community indicated by the CID command. This command can be used to reassign a community to a different facility.

MAKING CHANGES PERMANENT

The RUN procedure makes copies of the data files for the use of the data-base program. This allows the user to experiment with the ENT, DEL and CID commands (which modify the data) without harming the permanent data files.

If the user has made changes to the data-base, wishes to make them permanent, and is logged in as 3PUBUSE type 'STORE' as a Cyber command

before ending the terminal session. The STORE command should not be used if the program has terminated abnormally.

END COMMAND—END .....

END

The END command ends execution of the data-base program.



#### IV. DATABASE VARIABLES

The following table lists the variable names that are used with the data-base commands, the FORTRAN 77 format and a brief description. If the format begins with an 'A' the variable is a character string with the number of available characters following the 'A'. An 'I' format is a integer followed by the number of spaces reserved to print it. The 'F' format is a numeric format that allows digits to the right of the decimal point. The numbers to the right of the 'F' indicates the total number of spaces reserved for the variable and the number of digits to the right of the decimal point.

FACILITY VARIABLES

Variable	Format	Description
----------	--------	-------------

SYSTEM	A31	System Name
OWNER	A31	Owner
CNTY	A10	County

Total Population:

PT1	I6	1970 Census
PTSP	I6	Specific Census
PT2	I6	1980 Census
PT3	I6	1990 Estimate
PT4	I6	2000 Estimate
PTBE	I6	Breakeven

Pumpage:

CYR	I2	Current Year
CPU	F8.3	Average daily MGD (with Dec.)
OCYR	I2	Old Current Year
OCPU	F8.3	Old Average daily MGD
CD	I3	GPCD
FYR	I4	Projection Year
FPU	F8.3	Average Daily MGD (with Dec.)
FD	I4	GPCD
BEYR	I4	Breakeven Year
BEPU	F8.3	Average Daily MGD (with Dec.)
BED	I4	GPCD
PUT	F8.2	Pumping Time (with Dec.)
CAP	F8.2	Plant Capacity MGD (with Dec.)

Storage:

SG	F8.4	Ground MG (with Dec.)
SE	F8.3	Elevated MG (with Dec.)
ST	F8.3	Total MG (with Dec.)

Assessment:

ASO	I1	Source *
MGDS	F8.3	MGD
ATR	I1	Treatment *
MGDT	F8.3	MGD
AST	I1	Storage *
MGST	F8.3	MG
AWD	I1	Withdrawal *
MGDW	F8.3	MGD

\* Deficient-1  
 Marginal—2  
 Adequate—3  
 Breakeven-4

Source:

TYPE        A4        Type of System \*\*

\*\* Groundwater—GRND  
 Surfacewater—SURF  
 Combined——GRSF

Groundwater Systems:

#W        I2        Number of Wells  
 Q        I8        Total Discharge  
 YLD        F8.2    Aquifer Yield MGD (with Dec.)  
 AQDIS     A72     Aquifer Description

Surface Water Systems:

SOURCE    A36     Source  
 RESNAME   A40     Impounding Reservoir Name  
 YR        I4        Year  
 RESCAP    A10     Reservoir Capacity  
 RESSA     A10     Surface area  
 SEDRATE   A8       Annual Sediment Rate  
 DA        A10     Drainage Area  
 RESYLD    A6       Reservoir Yield

COMMUNITY VARIABLES

Variable	Format	Description
TOWN	A30	Community Name
P1	I6	1970 Census
PSP	I6	Specific Census
P2	I6	1980 Census
P3	I6	1990 Estimate
P4	I6	2000 Estimate
PBE	I6	Breakeven

## V. PROGRAM DESCRIPTION AND LISTING

As an aide to reading the FORTRAN source code a brief description of the subroutine entry points follows.

### START

START constructs the file information table, FIT, with a call to FILEIS and opens the file checking the error status. The variable information, VAR, is read from the record with key equal to 1.

### INDEX

INDEX set up the file for reads from the alternate index file, QFILEA, by setting the keyword (RKW) to 1, the key position within that word (RKP) to 0 and the index switch to 'YES'. Word and character counts start from zero so the key location is in the first trailer record. This implies that the corresponding fields in all trailer records are included in the index. This allows for a variable record size and indexed data beyond the minimum record size and is the reason trailer count records were chosen for the data-base.

### DATA

DATA set the file to read data from QFILE by setting the keyword to zero and the relative key position to 10. This is an impossible value and the code for a nonimbedded primary key.

## FINISH

FINISH calls SID with a zero key to cause the writing to the file of any pending changes to the data, closes the file and stops the program.

## Facility List Maintenance

Subroutine ADD decodes the 'variable=value' part of the FND, ADD and REQ commands and calls LOAD to add the selected facility numbers to the facility list. IVAR is searched for the variable name to determine the variable number and the data type. The start and the end of the retrieval range is constructed in the same 1 word format as used for data storage. If the data type is character string and a range is given on the command line the start of the range is truncated to the number of characters before the separating minus sign. The remaining characters are binary zero which sort low. The end of the range is blank filled which sorts high. This allows major key retrievals from the alternate index file without special programming.

LOAD positions the index file to the first value equal or greater than the start of the range. Primary keys values are retrieved in blocks of 200 until the end of the range is exceeded. The community sequence number is masked out and bit 1 (counting from 0 at the right) is set to indicate a new arrival in the facility list. If 200 positions are not available, PACK is called to condense the list.

PACK combines duplicate facility numbers with an inclusive or on the low order flag bits. Bit position 0 is set by MARK and indicates the

facility was in the list before the current command. Bit 1 is set for numbers referenced by the current command. For the FND and ADD commands this distinction is ignored and all the facilities are included. The REQ command calls the subroutine REQ which eliminates all entries that have either of these bits clear.

#### SETID

The subroutine SETID manages the reading and writing of data records. The data for one facility or community is read and held until a request with a different identification number is made. The SID command calls this routine directly and the table commands make a series of calls to retrieve data for each row of information displayed.

Before reading new records SETID replaces records that have been modified by the ENT command. As each record is read the data is copied to the array IDATA by variable number for easy access by the .LIST subroutine.

The entry point STORE is called by the ENT command and modifies the data in IDATA and scans the trailer records in the REC array for the corresponding entries. Trailer records are added and deleted as necessary and the record flagged for replacement. The entry DELETE removes the current pair of data records from the file and sets KEY to zero indicating no valid data in memory. NEW reads the key of the next record in sequential order from the file and is used by the main program to determine if more communities are associated with a facility.

## LIST

LIST formats and displays tabular data for the LST, ALL, TAB and TAL commands. Data for the current facility or community is read from the array IDATA filled by the SETID routine. The value of MRK determines the selection of variables for display and whether headings are to be used. Summary statistics are accumulated if CMP is set.

For the LST and TAB commands the ID of the current record is checked to select the correct display list and the order of the variables in the table is fixed. When processing ALL and TAL commands the variable definition list IVAR is scanned for variable entries for which data is available in IDATA. For each selected variable the data type and format is picked out of the low order bits of the variable definition. If there is not enough room on the current line it is printed. For numeric data a format string is constructed and the data written on the output line.

The entry CMPON toggles the summary statistics switch, CLRCMP clears the arrays used for the summary and LISTCMP prints the results.

## DATA FILE STRUCTURE

The data are stored in an Extended Multiply Indexed Sequential file as described in

The data file, with local file name QFILE, contains the information about the facilities and communities in the system and the variable definitions. The records in the file can be written, read, replaced, or deleted directly with Record Manager calls when the facility number(/community seq. no.) is known. The TAB, SID, ENT, CID, and DEL commands read or manipulate records in this file.

The alternate index file, QFILEA, is an inverted file maintained by the Record Manager software. For variable/value pair entered in the data-base a list of the records that contain the pair is kept. During execution of the FND, ADD, and REQ commands this file is read and the facility number embedded in the record key used to construct the facility list.

#### Primary Key Format

The primary key for records in QFILE is a 60 bit integer. It is composed of three binary fields.

- 1) Facility Number bits 10-58,
- 2) Community Seq. No. bits 3-9,
- 3) Record Seq. No. bits 0-2.

With zero reserved for the supplying facility there can be up to 127 communities associated with one facility. The record sequence number is set to zero for records with indexed data and to one for unindexed data records.



## Record Format

The data are stored in trailer count records with a 10 characterd word) header and trailer length. The alternate key control character is in the first character position and the trailer count in the last three positions of the header word. If the control character is 'K' the data items contained are indexed in the alternate index file.

## Trailer Record Format

Each trailer record holds one variable number/value pair and has three fields

- 1) Variable number bits 48-60,
- 2) Toggled sign bit bit 47,
- 3) Data field bits 0-47.

Numeric data are stored in normalized floating point form with the low order 12 bits discarded. What remains is a 12 bit sign and and exponent and 36 bits of precision (approx. 10 decimal digits). Alphabetic strings are stored 8 6-bit characters per word.

The high order bit of the data field(sign bit) is toggled so that positive and negative numeric data will sort in the proper order. All alphabetic characters in display code have their high bit clear. Alphabetic strings that are left justified and begin with A-Z will sort in display code order.

VI. PROGRAM LISTING

```

.PROC, DB.
*           FEBRUARY 16, 1983
8
*           ILLINOIS STATE WATER SURVEY
*           P. 0. Box 5050 Station A
*           Champaign, IL 61820
*           Attn: Carl Lonquist
*           (217) 333-4968
FITN5, I=SOR, L=0, REW, OPT.
REWIND, LIB, RIP.
FILE(QFILE, FO=IS, ORG=NEW, RT=T, HL=10, TL=10, CP=7, CL=3, MNR=10)
FILE(QFILE, MRL=2000, KT=I, KL=10, XN=QFILEA)
LDSET(FILE=QFILE)
$LOAD, LIB.
$LOAD(LG0)
NOGO(RIP)
•DATA.SOR.
    PROGRAM DB(INPUT=65, OUTPUT, TAPE7=OUTPUT)

    CHARACTER CMD*100, CM*3, TMPP*20
    COMMON /KEYS/KMAX, NKEY, KEYS(1199)
    COMMON /FILE/FIT(35), IOPN, DUMMY(0:128), ID
    COMMON /DSP/NV(2), NFS(2,10)

    MRKA=0
    CALL START

1    READ(*, '(A)', END=999) CMD
    CM=CMD(:3)

2    IF(CM.EQ.'SID') THEN
*      FIND SEPERATOR
      NN=INDEX(CMD, '/')
      IF(NN.EQ.0) NN=20
*      MOVE FACILITY AND COMMUNITY FIELD TO FIXED LOCATIONS
      TMPP(1:10)=CMD(4:NN-1)
      TMPP(11:)=CMD(NN+1:)
*      READ VALUES AND CONSTRUCT KEY
      READ(TMPP, '(2I10)', ERR=900) KK, L
      K=SHIFT(KK, 10)+SHIFT(L, 3)
*      READ RECORDS
      CALL SETID(K.FAIL)
      IF(FAIL.NE.O) PRINT*, KK, '/', L, ' RECORD NOT FOUND'
      GO TO 1
    ENDIF

    IF(CM.EQ.'ADD') THEN
*      CLEAR CURRENT RECORDS
      CALL SETID(O, FAIL)

```

```

*      ADD TO FACILITY LIST

      CALL ADD(CMD(5:))
*      REPORT NUMBER OF FACILITIES
      CM='STA'
      GO TO 2
ENDIF

IF(CM.EQ.'FND')THEN
*      CLEAR FACILITY LIST
      NKEY=0
*      CHANGE TO ADD COMMAND
      CM='ADD'
      GO TO 2
ENDIF

IF(CM.EQ.'STA')THEN
      PRINT*,NKEY,' FACILITIES IN LIST'
      GO TO 1
ENDIF

IF(CM.EQ.'PKY')THEN
      READ(CMD(5:),'(I10)')L
      L=MINO(L,NKEY)
      IF(L.EQ.0)L=NKEY
      PRINT*,(I,KEYS(I)/2**10,I=1,L)
      GO TO 1
ENDIF

IF(CM.EQ.'REQ')THEN
      IF(NKEY.EQ.0)THEN
          PRINT*, 'FIC LIST EMPTY'
          GO TO 1
      ENDIF
*      SET BIT 0'S IN FACILITY LIST
      CALL MARK
*      CLEAR CURENT RECORD
      CALL SETID(0,FAIL)
*      ADD TO FACILITY LIST
      CALL ADD(CMD(5:))
*      DELETE ENTRIES WITHOUT BITS 0 & 1 SET
      CALL REQ
      CM='STA'
      GO TO 2
ENDIF

IF(CM.EQ.'SDP')THEN
      CALL SETDSP(CMD(5:))
      GO TO 1
ENDIF

IF(CM.EQ.'ADP')THEN

```

```

CALL ADDDSP(CMD(5:))

GO TO 1
ENDIF

IF(CM.EQ.'LST')THEN
CALL LIST(1)
GO TO 1
ENDIF

IF(CM.EQ.'ALL')THEN
CALL LIST(-1)
GO TO 1
ENDIF

IF(CM.EQ.'TAB')THEN
MRK=1
* CLEAR COMPUTE ARRAY
CALL CLRCMP
DO 80 I=1,NKEY
* READ FACILITY RECORDS
KKK=KEYS(I).AND.MASK(50)
CALL SETID(KKK,FAIL)
* PRINT FACILITY VARIABLES
CALL LIST(MRK)
* IF COMMUNITY VARIABLES REQUESTED
IF(NV(2).GT.0)THEN
DO 60 II=1,127
* CHECK FOR MORE COMMUNITIES
CALL NEXT(KK)
IF(KKK.NE.(MASK(50).AND.KK))GO TO 70
CALL SETID(KK,FAIL)
IF(FAIL.NE.0.0)GO TO 70
* IF FIRST COMMUNITY REQUIRE HEADINGS
IF(II.EQ.1)THEN
MRK=1
ELSE
MRK=MRKA
ENDIF
60 CALL LIST(MRK)
70 IF(II.EQ.1)THEN
MRK=MRKA
ELSE
MRK=1
ENDIF
ELSE
MRK=MRKA
ENDIF
80 CONTINUE
* PRINT SUMMARY
CALL LISTCMP
GO TO 1

```

```

ENDIF

IF(CM.EQ.'ENT')THEN
  CALL STORE(CMD(5:))
  GO TO 1
ENDIF

IF(CM.EQ.'CMP')THEN
  CALL CMPON
  GO TO 1
ENDIF

IF(CM.EQ.'HED')THEN
  IF(MRKA.EQ.0)THEN
    MRKA=1
    PRINT*, 'FULL HEADINGS'
  ELSE
    MRKA=0
    PRINT*, 'PARTIAL HEADINGS'
  ENDIF
  GO TO 1
ENDIF

IF(CM.EQ.'CID')THEN
*   DECODE KEY
    NN=INDEX(CMD, '/')
    IF(NN.EQ.0)NN=20
    TMPP(1:10)=CMD(4:NN-1)
    TMPP(11:)=CMD(NN+1:)
    READ(TMPP, '(2110)', ERR=900)KK, L
    K=SHIFT(KK, 10)+SHIFT(L, 3)
    IF(K.LT.100)THEN
      PRINT *, 'BAD ID'
      GO TO 1
    ENDIF
*   DELETE RECORDS UNDER OLD ID
  CALL DELETE
*   SET NEW ID
  CALL NEWID(K)
  GO TO 1
ENDIF

IF(CM.EQ.'DEL')THEN
  CALL DELETE
  GO TO 1
ENDIF

IF(CM.EQ.'TAL')THEN
*   DO 180 I=1, NKEY
  READ FACILITY RECORDS
  KKK=KEYS(I).AND.MASK(50)
  CALL SETID(KKK, FAIL)

```

```

*      PRINT FACILITY VARIABLES

      CALL LIST(-1)
      DO 160 II=1,127
*      CHECK FOR MORE COMMUNITIES
      CALL NEXT(KK)
      IF(KKK.NE.(MASK(50).AND.KK))GO TO 180
      CALL SETID(KK,FAIL)
      IF(FAIL.NE.0.0)GO TO 180
160     CALL LIST(-1)
180     CONTINUE
      GO TO 1

      ENDIF
      IF(CM.EQ.'END')GO TO 999
      PRINT*, 'UNKNOWN COMMAND-',CMD
      GO TO 1
900    PRINT*, 'BAD ID VALUE '
      GO TO 1
*      WRITE MODIFIED RECORDS AND CLOSE FILE
999    CALL FINISH
      END
      .PROC.USLIB.
      FTM5, I=SOR,L=0,B=LIB,REW,OPT=3.
      .DATA.SOR.

```

SUBROUTINE START

```

COMMON /FILE/FIT(35),IOPN,DUMMY(0:128),ID
COMMON /KEYS/KMAX,NKEY,KEYS(1199)
COMMON /VAR/Z,VAR(128)
KMAX=1199
ID=0
CALL FILEIS(FIT,L"LFN",L"QFILE")
CALL OPENM(FIT,L"I-0")
IOPN=1
IF(IFETCH(FIT,L"ES").NE.0)THEN
  PRINT *, 'UNABLE TO OPEN'
  STOP
ENDIF
NKEY=0
CALL GET(FIT,Z,1)
RETURN

ENTRY INDEX
CALL STOREF(FIT,L"RKP",0)
CALL STOREF(FIT,L"RKW",1)
CALL STOREF(FIT,L"NDX",L"YES")
IOPN=2
RETURN

ENTRY DATA

```

```

CALL STOREF(FIT,L"RKP",10)

CALL STOREF(FIT,L"RKW",0)
CALL STOREF(FIT,L"NDX",L"NO")
IOPN=1
RETURN

ENTRY FINISH
CALL SETID(O,FAIL)
CALL CLOSEM(FIT)
STOP
END

SUBROUTINE REQ

COMMON /KEYS/KMAX,NKEY,KEYS(1199)
IF(NKEY.EQ.0)RETURN
K=0
DO 30 I=1,NKEY
IF((KEYS(I).AND.3).EQ.3)THEN
    K=K+1
    KEYS(K)=KEYS(I)-2
ENDIF
30 CONTINUE
NKEY=K
RETURN

ENTRY MARK
DO 40 I=1,NKEY
40 KEYS(I)=(KEYS(I).AND.MASK(50))+1
RETURN
END

SUBROUTINE SORT(K,N)

DIMENSION K(*)
1 MOD=0
DO 20 I=2,N
IF(K(I-1).GT.K(I))THEN
    KK=K(I)
    K(I)=K(I-1)
    K(I-1)=KK
    MOD=1
ENDIF
20 CONTINUE
IF(MOD.NE.0)GO TO 1
END

SUBROUTINE ADD(CMD)

```

```

CHARACTER CMD*( * ),LOW*20,HIGH*20
COMMON /VAR/DUMMY,IVAR(128)
K=INDEX(CMD,'=')
IF(K.LE.1)RETURN
*   LOOK UP VARIABLE NAME
L=BOOL(CMD(:K-1))
DO 10 I=1,128
IF(((IVAR(I).XOR.L).AND.MASK(48)).EQ.O)GO TO 20
10  CONTINUE
PRINT *,'VARIABLE NOT FOUND-',CMD(:K-1)
RETURN
20  KK=INDEX(CMD(K+1:),'-')
IF(KK.EQ.O)THEN
    LOW=CMD(K+1:)
    HIGH=LOW
    NBIT=48
ELSE
    LOW=CMD(K+1:K-1+KK)
    HIGH=CMD(K+KK+1:)
    NBIT=MINO(48,6*(KK-1))
ENDIF
IF((IVAR(I).AND.SHIFT(1,11)).NE.O)THEN
*   NUMERIC VARIABLE
    READ(LOW,'(F20.0)',ERR=30)X1
    READ(HIGH,'(F20.0)',ERR=30)X2
    CALL LOAD(I,X1,X2)
    RETURN
ELSE
    CALL LOAD(I,(BOOL(LOW).AND.MASK(NBIT)),BOOL(HIGH))
ENDIF
RETURN
30  PRINT *,'BAD NUMERIC FIELD-',CMD
RETURN
END

```

```

SUBROUTINE LOAD(IV,KL,KH)

```

```

INTEGER HIGH
COMMON /KEYS/KMAX,NKEY,KEYS(1199)
COMMON /FILE/FIT,IOPN,IDATA(0:128),DUMMY
KEY(I,IX)=SHIFT(((MASK(48).AND.(MASK(1).XOR.IX)).OR.I),48) •
CALL INDEX
LOW=KEY(IV,KL)
HIGH=KEY(IV,KH)
CALL STOREF(FIT,L"REL",L"GE")
CALL STARTM(FIT,LOW)
CALL STOREF(FIT,L"REL",L"GT")
1  IF(KMAX-NKEY.LT.200)THEN
    CALL PACK

```



```

        IF(KMAX-NKEY.LT.200)THEN

            PRINT *,'KEY BUFFER OVERFLOW'
            RETURN
        ENDIF
    ENDIF
    CALL GETN(FIT,KEYS(NKEY+1),HIGH)
    N=IFETCH(FIT,L"PTL")
    DO 2 I=1,N
2      KEYS(NKEY+I)=(KEYS(NKEY+I).AND.MASK(50))+2
        NKEY=NKEY+N
        IFP=IFETCH(FIT,L"FP")
        IF(IFP.EQ.O)GO TO 1
        CALL PACK
        CALL STOREF(FIT,L"REL",L"EQ")
        RETURN
    END

    SUBROUTINE SETID(NKEY.FAIL)

        INTEGER REC(0:200,3),NP(3),NMOD(3)
        CHARACTER B*10,STR*(*),BUF*100
        COMMON /FILE/FIT(35),IOPN,IDATA(0:128),KEY
        COMMON /VAR/Z,IVAR(128)
        DATA NP,NMOD,REC/609*0/

    *      SETUP FILE FOR DATA
        CALL DATA
        FAIL=0
        IF(NKEY.EQ.KEY)RETURN
        IF(KEY.NE.O)THEN
    *          CHECK IF RECORDS ARE MODIFIED
            DO 10 I=1,2
                IF(NMOD(I).NE.O)THEN
    *                  CONSTRUCT KEY
                    LKEY=KEY+I-1
    *                  WRITE HEADER RECORD
                    WRITE(B,'(I10)')NP(I)
    *                  IF KEYED RECORD SET CONTROL CHARACTER
                    IF((LKEY.AND.1).EQ-0)B(1:1)='K'
                    REC(0,I)=BOOL(B)
    *                  ATTEMPT REPLACE
                    CALL REPLC(FIT,REC(0,I),0,LKEY)
                    IF(IFETCH(FIT,L"ES").NE.O)THEN
    *                      IF REPLACE FAILS USE PUT
                        CALL PUT(FIT,REC(0,I),0,LKEY)
                        IF(IFETCH(FIT,L"ES").NE.O)PRINT *,B00L(IFETCH(FIT,L"ES"))
                    ENDIF
    *                  CLEAR MODIFIED FLAG
                    NMOD(I)=0
                ENDIF
            END DO
        ENDIF
    END

```

```

10      CONTINUE

      ENDIF

      IF(NKEY.EQ.0)RETURN
*      SET NEW KEY
      KEY=NKEY
*CLEAR DATA ARRAY
      DO 15 I=0,128
15      IDATA(I)=L"          "
      FAIL=1.0
*      READ NEW RECORDS
      DO 20 I=1,2
      LKEY=KEY+I-1
      NMOD(I)=0
      NP(I)=0
      CALL GET(FIT,REC(0,I),LKEY)
      IF(IFETCH(FIT,L"ES").EQ.0)THEN
        FAIL=0
*      READ TRAILER RECORD COUNT
        WRITE(B,'(A10)')REC(0,I)
        READ(B,'(1X,I9)')NP(I)
*      TRANSFER DATA TO ARRAY
        DO 19 K=1,NP(I)
*      ROTATE VARIABLE TO LOW BITS
*      AND DATA TO HIGH BITS
        KZ=SHIFT(REC(K,I),12)
*      TOGGLE HIGH ORDER DATA BIT
*      MASK VARIABLE NUMBER AND TRANSFER
19      IDATA((KZ.AND.O"177"))=KZ.XOR.MASK(1)
      ENDIF
20      CONTINUE
      RETURN

      ENTRY DELETE
      IF(KEY.LT.100)THEN
        PRINT *,'BAD ID'
        RETURN
      ENDIF
      CALL DLTE(FIT,KEY)
      CALL DLTE(FIT,KEY+1)
      KEY=0
      RETURN

      ENTRY NEWID(NKEY)
      KEY=NKEY
      DO 25 I=1,2
25      NMOD(I)=1
      RETURN

      ENTRY NEXT(NKEY)
      CALL GETN(FIT,REC(0,3),NKEY)

```

```

RETURN

ENTRY STORE(STR)
BUF=STR
*   FIND EQUAL SIGN
N=INDEX(BUF, '=')
IF(N.EQ.0)RETURN
*   PULL OUT VARIABLE NAME
KVAR=BOOL(BUF(:N-1))
*   LOOKUP VARIABLE NAME
DO 30 I=1,128
IF(((KVAR.XOR.IVAR(I)).AND.MASK(48)).EQ.0)GO TO 40
30  CONTINUE
PRINT *, 'VARIABLE NOT FOUND'
RETURN
*   DETERMINE IF ALPHA OR NUMERIC
40  IF((SHIFT(IVAR(I),-11).AND.1).EQ.1)THEN
    READ(BUF(N+1:), 'F20.0', ERR=45) IDATA(I)
    GO TO 50
45  PRINT *, 'BAD NURMERIC VALUE'
    RETURN
50  I2=I
ELSE
*   DETERMINE NUMBER OF ALPHA WORDS
    I2=(SHIFT(IVAR(I)-O"20",-7).AND.O"17")+I
    READ(BUF(N+1:), '(10A8)')(IDATA(K),K=I,I2)
ENDIF

*   COPY MODIFIED DATA TO REC ARRAYS
DO 70 K=I,I2
*   SET RECORD NUMBER
IC=(IVAR(K).AND.3)+1
*   SCAN RECORD FOR THE VARIABLE
DO 60 KK=1,NP(IC)
IF(K.EQ.(SHIFT(REC(KK,IC),12).AND.O"177"))GO TO 65
60  CONTINUE
*   IF NOT FOUND ADD AT END
NP(IC)=NP(IC)+1
65  REC(KK,IC)=SHIFT(((IDATA(K).XOR.MASK(1)).AND.MASK(48))+K,48)
IF(IDATA(K).EQ.L" " .OR. IDATA(K).EQ.MASK(60))THEN
*   IF DATA BLANK OR MISSING DELETE TRAILER
    REC(KK,IC)=REC(NP(IC),IC)
    NP(IC)=NP(IC)-1
    IDATA(K)=L" "
ENDIF
*   SET MODIFIED FLAG
NMOD(IC)=1
70  CONTINUE
RETURN
END

```

```

SUBROUTINE PACK

COMMON /KEYS/KMAX,NKEY,KEYS(1199)
IF(NKEY.EQ.0)RETURN
K=1
CALL SORT(KEYS,NKEY)
DO 10 I=1,NKEY
* CHECK FOR EQUAL FACILITY FIELD
IF(((KEYS(K).XOR.KEYS(I)).AND.MASK(50)).EQ.0)THEN
  KEYS(K)=KEYS(K).OR.KEYS(I)
ELSE
  K=K+1
  KEYS(K)=KEYS(I)
ENDIF
10 CONTINUE
NKEY=K
RETURN
END

SUBROUTINE SETDSP(CMD)

CHARACTER CMD*(*)
COMMON /DSP/NV(2),NFS(2,10)
COMMON /VAR/Z,IVAR(128)
* CLEAR DISPLAY LIST
NV(1)=NV(2)=0

ENTRY ADDDSP(CMD)
K=1
L=LEN(CMD)
10 IF(K.GE.L)RETURN
IF(CMD(K:).EQ.' ')RETURN
* SCAN FOR SEPERATOR
N=INDEX(CMD(K:),' ')
IF(N.EQ.0)THEN
  N=L
ELSE
  N=K+N-2
ENDIF
KV=BOOL(CMD(K:N))
* LOOKUP VARIABLE NAME
DO 30 I=1,128
IF(((KV.XOR.IVAR(I)).AND.MASK(48)).EQ.0)GO TO 40
30 CONTINUE
PRINT *, 'VARIABLE NOT FOUND-',CMD(K:N)
K=N+2
GO TO 10
40 IT=1+(SHIFT(IVAR(I),-3).AND.1)
IF(NV(IT).LT.10)THEN

```

```

*      ENTER VARIABLE NUMBER IN LIST

      NV(IT)=NV(IT)+1
      NFS(IT,NV(IT))=I
ELSE
  PRINT*, 'TOO MANY DISPLAY VARIABLES'
  RETURN
ENDIF
K=N+2
GO TO 10
END

SUBROUTINE LIST(MRK)

*      MRK=-1 LIST ALL VARIABLES WITH HEADINGS
*      MRK=0 LIST DISPLAY VARIABLES-NO HEADINGS
*      MRK=1 LIST DISPLAY VARIABLES WITH HEADINGS
CHARACTER DLINE*(100),TITLE*(100),TMP*10
COMMON /FILE/FIT(35),IOPN,DATA(0:128),ID
COMMON /VAR/Z,IVAR(128)
COMMON /DSP/NV(2),NFS(2,10)
DIMENSION NOP(2,10),TOT(2,10),PMIN(2,10),PMA(2,10)
DATA CMP/0.0/
DATA NOP/20*0/

NLIM=79
IT=13
ILST=1
IF(MRK.NE.0)TITLE=' '
DLINE=' '
*      WRITE FACILITY NO.
WRITE(DLINE(1:8),'(I8)')SHIFT(ID,-10)
*      WRITE COMMUNITY SEQ. NO.
IF((SHIFT(ID,-3).AND.0"77").NE.0)THEN
  ILST=2
  WRITE(DLINE(9:11),'(I2.2)')(0"77".AND.SHIFT(ID,-3))
ELSE
  IF(MRK.NE.0)TITLE(1:8)='FACILITY'
ENDIF

*      SCAN LIST OF DISPLAY VARIABLES
NVV=NV(ILST)
IF(MRK.LT.0)THEN
*      LIST ALL VARIABLES
  NVV=128
  CMP=0
ENDIF
DO 500 I=1,NVV
IF(MRK.LT.0)THEN
  IV=I
  KZZ=IVAR(IV)

```

```

*      SKIP VACANT,CONTINUATION,AND MISSING VARIABLES

      IF((KZZ.AND.MASK(48)).EQ.L"VACANT  ")GO TO 500
      IF((KZZ.AND.MASK(48)).EQ.L"CONT.  ")GO TO 500
      IF(DATA(I).EQ.L"          ")GO TO 500
      IF(1+(SHIFT(KZZ,-3).AND.1).NE.ILST)GO TO 500
ELSE
      IV=NFS(ILST,I)
      KZZ=IVAR(IV)
ENDIF
IF((SHIFT(KZZ,-11).AND.1).EQ.1)THEN
*      PICK NUMERIC FIELD LENGTH & DECIMAL CNT.
      NCF=SHIFT(KZZ,-7).AND.O"17"
      ND=SHIFT(KZZ,-4).AND.O"7"
*      DETERMINE OFFSET TO RIGHT JUSTIFY NUMERIC LABELS
      DO 400 IS=1,7
      IF(((SHIFT(KZZ,6*IS).XOR.L"  ").AND.MASK(6)).EQ.0)GO TO 410
400    CONTINUE
410    NCF=MAXO(NCF,IS)
      IS=NCF-IS
ELSE
*      PICK ALPHA STRING LENGTH
      IS=0
      ND=-1
      NCF=SHIFT(KZZ,-4).AND.O"177"
ENDIF

*      IF NO ROOM ON CURRENT LINE-PRINT
      IF(IT+NCF-1.GT.NLIM)THEN
      IF(MRK.NE.0)WRITE(7,'(A79)')TITLE
      WRITE(7,'(A79)')DLINE
      DLINE=' '
      IF(MRK.NE.0)TITLE=' '
      IT=8
ENDIF

*      INSERT VAR. NAME IN HEADING
      IF(MRK.NE.0) WRITE(TITLE(IT+IS:IT+7+IS),'(A8)')KZZ
      IF(ND.GE.0)THEN
      IF((DATA(IV).XOR.L"          ").NE.0)THEN
      IF(CMP.NE.0)THEN
      IF(NOP(ILST,I).EQ.0)THEN
      TOT(ILST,I)=PMIN(ILST,I)=PMAX(ILST,I)=DATA(IV)
      ELSE
      TOT(ILST,I)=TOT(ILST,1)+DATA(IV)
      PMIN(ILST,I)=AMIN1(PMIN(ILST,I),DATA(IV))
      PMAX(ILST,I)=AMAX1(PMAX(ILST,I),DATA(IV))
      ENDIF
      NOP(ILST,I)=NOP(ILST,I)+1
      ENDIF
*      CONST. FORMAT AND WRITE FIELD
      IF(ND.GT.0)THEN

```

```

WRITE(TMP, '(2H(F,I2.2,1H.,I1,1H))',ERR=999)NCF,ND

WRITE(DLINE(IT:IT+NCF),TMP,ERR=999)DATA(IV)
ELSE
WRITE(TMP, '(2H(I,I2.2,1H))',ERR=999)NCF
WRITE(DLINE(IT:IT+NCF),TMP,ERR=999)IFIX(DATA(IV))
ENDIF
ENDIF
ELSE
* CAL. NO. OF ALPHA WORDS IN STRING
NW=SHIFT(NCF-1,-3)+IV
WRITE(DLINE(IT:IT+NCF+10), '(10A8)')(DATA(II),II=IV,NW)
ENDIF
* SET NEXT AVAILABLE CHAR. POS. IN LINE
IT=IT+NCF+1
500 CONTINUE

998 IF(MRK.NE.0)WRITE(7, '(A79)')TITLE
WRITE(7, '(A79)')DLINE
RETURN

999 PRINT *, 'ERROR IN FORMATING'
PRINT *, NCF, ND, 'FIELD SIZES'
PRINT *, I, IV, AND, MASK(0), TMP, DATA(IV), AND, MASK(0)
GO TO 998

ENTRY CLRCMP
IF(CMP.EQ.0.0)RETURN
DO 600 ILST=1,2
DO 600 I=1,NV(ILST)
600 NOP(ILST,I)=0
RETURN

ENTRY LISTCMP
IF(CMP.EQ.0.0)RETURN
LAB=0
DO 700 ILST=1,2
DO 700 I=1,NV(ILST)
IF(NOP(ILST,I).GT.D)THEN
IF(LAB.EQ.0)THEN
LAB=1
WRITE(7,710)' VARIABLE NO TOTAL MINIMUM MAXIMUM'
1 , ' AVERAGE'
710 FORMAT(/2A)
ENDIF
WRITE(7,720)IVAR(NFS(ILST,I),NOP(ILST,I),TOT(ILST,I),PMIN(ILST,I)
1 ,PMAx(ILST,I),TOT(ILST,I)/NOP(ILST,I)
720 FORMAT(1X,A8,I5,4E11.4)
ENDIF
700 CONTINUE
RETURN

```

```
ENTRY CMPON

IF(CMP.EQ.0.0)THEN
  CMP=1.0
  PRINT*,'CMP ON'
ELSE
  CMP=0.0
  PRINT*,'CMP OFF'
ENDIF
RETURN
END
```